

# ELEKTRIJADA 2022

Sunny Beach (Bulgaria), May 15-20, 2022

# INFORMATICS

Please, suppose that Little Endian is used in all tasks, and IEEE-754 is used for FP data, and  
`sizeof(short)=2` `sizeof(int)=sizeof(int*)=sizeof(float)=4` `sizeof(long long)=sizeof(double)=8`

**1** Find the output of the following program:

```
#include <stdio.h>

char f1(const char *s)
{
    return *s?!!*s+f1(++s):*s^*s;
}

char *f2(char *s1, char *s2)
{
    for (int i; i=f1(s2); s1[--i]=*s2++);
    return s1;
}

int main()
{
    char s1[][20]={"TOP", "BOTTOM"},
        s2[][20]={"DOWN", "UP"};
    for (int i=0; i<2; i++)
    {
        printf("%d:%d\n", i, f1(f2(s1[i],s2[i])));
        printf("%s\n", f2(s2[i],f2(s1[i],s2[i])));
    }
    return 0;
}
```

**2** Find the output of the following program:

```
#include <stdio.h>

void f1(char *s, char c)
{ for (;*s=*s++;) *--s=c; }

void f2(char *s)
{ for (;*s;*s^=*s++); }

int main()
{
    char s[20]="";
    int niz[4]={2};
    int i=0,j=0;
    for (;++i<3;)
        niz[i]=niz[i-1]+++niz[i+1];

    for (;j<4;j++)
        printf("%d:%d\n", j, niz[j]);

    for (i=0; i<4; i++)
        switch (niz[i]%3)
        {
            default:
                printf("%d:%s\n", j++, s), f2(s);
            case 1:
                f1(s,niz[i]|0x40);
            case 2:
                f1(s,niz[i]|0x30);
        }
    return 0;
}
```

**3** Find the output of the following program in case of its successful execution:

```
#include <stdio.h>
#include <stdlib.h>

typedef struct node
{ char c; struct node *p; }
NODE;

int fp1(NODE **p, char *c)
{
    NODE *q = (NODE*)calloc(1,sizeof(NODE));
    if (!q) return 0;
    q->c=*c; q->p=*p; *p=q;
    return 1;
}

int fp2(NODE **p, char *c)
{
    NODE *q = *p;
    if (!q) return 0;
    *c=q->c; *p=q->p; free(q);
    return 1;
}

char *fss(const char *a)
{
    NODE *ts1=NULL, *ts2=NULL;
    int i, j;
    char c;
    for (i=0; *(a+i); i++)
    {
        while ((ts1) && (ts1->c>i[a]))
            if (fp2(&ts1,&c))
                fp1(&ts2,&c);
        while ((ts2) && (ts2->c<i[a]))
            if (fp2(&ts2,&c))
                fp1(&ts1,&c);
        fp1(&ts1,a+i);
    }
    for (i=0; ts2; fp2(&ts2,&c),i++);
    printf("%o-%o\n", i,c);
    for (i=0; ts1; fp2(&ts1,&c),i++);
    printf("%x-%x\n", i,c);
}

int main()
{
    char *p[2]={"ELEKTRIJADA", "SUNNY BEACH"};
    for (int i=0; i<sizeof(p)/sizeof(*p); i++)
        fss(*p+i);
    return 0;
}
```

**4** Find the output of the following program:

```
#include <stdio.h>
#include <string.h>
#define M(x) d[x],strlen(d[x])
#define F(x,y) f1(M(x),M(y))

int f1(char *s, int ls, char *t, int lt)
{
    int a,b,c;
    if (!ls) return lt;
    if (!lt) return ls;
    if (s[ls-1]==t[lt-1])
        return f1(s,ls-1,t,lt-1);
    a=f1(s,ls-1,t,lt-1);
    b=f1(s,ls,t,lt-1);
    c=f1(s,ls-1,t,lt);
    if (a>b) a=b;
    if (a>c) a=c;
    return a+1;
}

int main()
{
    char d[][10]={"SUNDAY", "MONDAY",
                  "TUESDAY", "WEDNESDAY", "THURSDAY",
                  "FRIDAY", "SATURDAY"};
    for (int i=1; i<7; i+=2)
        printf("%c-%c %d\n",
               *d[i],*d[i-1],F(i,i-1));
    return 0;
}
```

**5** Find the output of the following program:

```
#include <stdio.h>
typedef struct { int d, n; } F;
int c;
F ff(int n)
{
    F f1={.n=1}, f2={1,n}, f;
    int k;
    c=2;
    while (f2.n>1)
    {
        k=(n+f1.n)/f2.n;
        f=f1;
        f1=f2;
        f2=(F){f2.d*k-f.d,f2.n*k-f.n};
        c++;
    }
    return f1;
}

int main()
{
    F f;
    f=ff(4);
    printf("%d-%d-%d\n", f.d,f.n,c);
    f=ff(8);
    printf("%d-%d-%d\n", f.d,f.n,c);
    return 0;
}
```

**6** Find the output of the following program:

```
#include <stdio.h>
int b;

int fbc(int n)
{ return n?1+fbc(n/b):0; }

int fc(int n, int bc)
{
    int x=fbc(n)-bc;
    while (--x) n/=b;
    return n%b;
}

int fl(int b1, int b2)
{
    int ls=fbc(b1), lt=fbc(b2);
    int d[ls+1][lt+1];
    for (int i=0; i<=ls; i++)
        for (int j=0; j<=lt; j++) d[i][j]=-1;

    int fd(int i, int j)
    {
        int x,y;
        if (d[i][j]>=0) return d[i][j];
        if (i==ls) x=lt-j;
        else if (j==lt) x=ls-i;
        else if (fc(b1,i)==fc(b2,j))
            x=fd(i+1,j+1);
        else
        {
            x=fd(i+1,j+1);
            if ((y=fd(i,j+1))<x) x=y;
            if ((y=fd(i+1,j))<x) x=y;
            x++;
        }
        return d[i][j]=x;
    }

    return fd(0,0);
}

int main()
{
    for (b=2; b<5; b++)
        printf("%d-%d\n", b, fl(20,40));
    return 0;
}
```

**7** Find the output of the following program:

```
#include <stdio.h>

unsigned f1(float f)
{
    union un {float f; unsigned u} u={.f=f};
    printf("f1:%x\n",u.u);
    return u.f;
}

int main()
{
    printf("main:%u\n",f1(3.5e0));
    f2(3.5e0);
    return 0;
}

void f2(int d) { printf("f2:%d\n", d); }
```

**8 Find the output of the following program:**

```
#include <stdio.h>
void fp1(short a[][2], int n, int m)
{
    for (int i=-1, j; ++i<n;)
        for (j=-1; ++j<m; printf("%d",a[i][j]));
}
void fp2(short a[][3], int n, int m)
{
    for (int i=n, j; --i;)
        for (j=m; --j; printf("%d",a[i][j]));
}
void fp3(int a[2][2], int n, int m)
{
    for (int i=n, j; --i;)
        for (j=m; --j; printf("%d",a[i][j]));
}
int main()
{
    short s[5][5]={}, *ps=&s, xs=01;
    for (; ps<=s+1; *ps++=ps-(short*)s);
    printf("f1:"); fp1(s,2,2); printf("\n");
    printf("f2:"); fp2(s,3,3); printf("\n");
    printf("f3:"); fp3(s,2,2); printf("\n");
    return 0;
}
```

**9 Suppose that a project contains the following three source files, and find the output of the corresponding executable:**

```
/* file: main.c */
#include <stdio.h>
extern void sender(int);
extern int receiver(int);
int main()
{
    for (int n=5; n<=10; n+=5)
    {
        sender(n);
        printf("%d:%d\n", n, receiver(n));
    }
    return 0;
}
```

```
/* file: sender.c */
int fbc(int n) { return n?1+fbc(n/2):0; }
static int buffer[100], res;
void sender(int n)
{
    for (int i=0; i<n; i++) buffer[i]=fbc(i);
}
```

```
/* file: receiver.c */
static int buffer[100], i, s;
int receiver(int n)
{
    for (;i<n; s+=buffer[i++]);
    return s;
}
```

**Points/Task Distribution**

1	2	3	4	5	6	7	8	9	Σ
12	10	14	12	14	12	8	10	8	100

**Appendix: ASCII table**

	0	1	2	3	4	5	6	7
0	NUL	DLE	space	0	@	P	`	p
1	SOH	DC1 XON	!	1	A	Q	a	q
2	STX	DC2	"	2	B	R	b	r
3	ETX	DC3 XOFF	#	3	C	S	c	s
4	EOT	DC4	\$	4	D	T	d	t
5	ENQ	NAK	%	5	E	U	e	u
6	ACK	SYN	&	6	F	V	f	v
7	BEL	ETB	'	7	G	W	g	w
8	BS	CAN	(	8	H	X	h	x
9	HT	EM	)	9	I	Y	i	y
A	LF	SUB	*	:	J	Z	j	z
B	VT	ESC	+	;	K	[	k	{
C	FF	FS	,	<	L	\	l	
D	CR	GS	-	=	M	]	m	}
E	SO	RS	.	>	N	^	n	~
F	SI	US	/	?	O	_	o	del